

Angular Ui Development With Primeng Build Rich Ui For Angular Applications Using Primeng

Tomasz Lelek,Jon Skeet

Angular UI Development with PrimeNG Sudheer Jonna,Oleg Varaksin,2017-07-27 Unleash the power of PrimeNG components to design compelling user interface for your Angular applications About This Book Detailed insights into PrimeNG concepts, components and features with examples to help you make excellent User Interfaces for Angular web apps. Get familiar with themes, layouts and customization in real world applications. Develop Angular applications rapidly using advance tools and standards with best practices. Who This Book Is For This book is for everybody who would like to learn or create modern Angular based single page applications using PrimeNG component library. This book is a good choice for beginners to advanced users who are serious to learn modern Angular applications. The prerequisites for this book are some basic knowledge on the Angular 2+ version with TypeScript and CSS skills. What You Will Learn Setup PrimeNG projects with SystemJS, Webpack, and Angular CLI. Use theming concepts and layouts with grid systems and Bootstrap. Work with enhanced input, select, button and panel components. Apply countless DataTable features: sorting, filtering, grouping, and templating. Meet data iteration components: DataList, DataGrid, Tree, and so on. Build endless menu variations: SlideMenu, TieredMenu, MegaMenu, and so on. Visualize your data representations with PrimeNG charts and GMap components. Adopt best practices such as state management with @ngrx/store. Write unit and end-to-end tests with Jasmine, Karma, and Protractor. In Detail PrimeNG is a leading UI component library for Angular applications with 80+ rich UI components. PrimeNG was a huge success in the Angular world and very quickly. It is a rapidly evolving library that is aligned with the last Angular release. In comparison with competitors, PrimeNG was created with enterprise applications in mind. This book provides a head-start to help readers develop real-world, single-page applications using the popular development stack. This book consists of 10 chapters and starts with a short introduction to single-page applications. TypeScript and Angular fundamentals are important first steps for subsequent PrimeNG topics. Later we discuss how to set up and configure a PrimeNG application in different ways as a kick-start. Once the environment is ready then it is time to learn PrimeNG development, starting from theming concepts and responsive layouts. Readers will learn enhanced input, select, button components followed by the various panels, data iteration, overlays, messages and menu components. The

validation of form elements will be covered too. An extra chapter demonstrates how to create map and chart components for real-world applications. Apart from built-in UI components and their features, the readers will learn how to customize components to meet their requirements. Miscellaneous use cases are discussed in a separate chapter, including: file uploading, drag and drop, blocking page pieces during AJAX calls, CRUD sample implementations, and more. This chapter goes beyond common topics, implements a custom component, and discusses a popular state management with @ngrx/store. The final chapter describes unit and end-to-end testing. To make sure Angular and PrimeNG development are flawless, we explain full-fledged testing frameworks with systematic examples. Tips for speeding up unit testing and debugging Angular applications end this book. The book is also focused on how to avoid some common pitfalls, and shows best practices with tips and tricks for efficient Angular and PrimeNG development. At the end of this book, the readers will know the ins and outs of how to use PrimeNG in Angular applications and will be ready to create real-world Angular applications using rich PrimeNG components. Style and approach Step-by-step practical approach

Next-Level UI Development with PrimeNG Dale Nguyen,2024-03-01 Unlock the full potential of PrimeNG and jumpstart your Angular development with essential tools and techniques for web application development Key Features Gain a comprehensive understanding of PrimeNG for Angular development Leverage PrimeNG's UI components, theming, and performance optimization to create scalable and competitive web apps Apply concepts to real-world scenarios through practical examples guiding you to develop professional-grade projects Purchase of the print or Kindle book includes a free PDF eBook Book DescriptionElevate your UI development skills with Next-Level UI Development with PrimeNG. In a digital landscape where the user interface plays a pivotal role, PrimeNG expertise is essential for Angular developers. This all-encompassing book shows you how to unleash this powerful UI component library in your Angular projects. From the initial setup to integration, you'll explore the synergy between Angular and PrimeNG and how it can help you enhance your projects. You'll work with a wide range of UI components and features, such as input controls, data display, manipulation, and navigation, which allow you to build intuitive and dynamic user interfaces. You'll also discover advanced techniques and best practices for theming, performance optimization, creating reusable components, and handling internationalization and localization. With insights into testing and debugging PrimeNG components, this book ensures the development of robust and error-free applications, and finally guides you toward putting your knowledge into practice by building a real-world responsive web application. By the end of this book, you will be able to harness the full potential of PrimeNG, enabling you to create extraordinary web experiences that stand out from the rest.What you will learn Seamlessly integrate PrimeNG with Angular for robust web app development Use a diverse set of UI components for input, data display, manipulation, navigation, and layout Customize and theme PrimeNG components to align with your application's branding and design specifications Optimize performance for efficient and smooth-running applications Create reusable and extendable

components to streamline development Handle internationalization and localization for global user bases Test and debug PrimeNG components effectively Who this book is for If you're an Angular developer or enthusiast eager to elevate your skills in crafting robust, visually appealing, and scalable web applications, then this book is for you. Whether you identify as a frontend developer, a full-stack developer, or someone who values performance, you'll discover invaluable insights into customizing themes and seamlessly implementing responsive designs.

500 AngularJS Interview Questions and Answers Vamsee Puligadda, Get that job, you aspire for! Want to switch to that high paying job? Or are you already been preparing hard to give interview the next weekend? Do you know how many people get rejected in interviews by preparing only concepts but not focusing on actually which questions will be asked in the interview? Don't be that person this time. This is the most comprehensive Angular JS interview questions book that you can ever find out. It contains: 1000 most frequently asked and important Angular JS interview questions and answers Wide range of questions which cover not only basics in Angular JS but also most advanced and complex questions which will help freshers, experienced professionals, senior developers, testers to crack their interviews.

Angular Development with TypeScript Anton Moiseev, Yakov Fain, 2018-12-05 Summary Angular Development with TypeScript, Second Edition is an intermediate-level tutorial that introduces Angular and TypeScript to developers comfortable with building web applications using other frameworks and tools. Purchase of the print book includes a free eBook in PDF, Kindle, and ePub formats from Manning Publications. About the Technology Whether you're building lightweight web clients or full-featured SPAs, Angular is a clear choice. The Angular framework is fast, efficient, and widely adopted. Add the benefits of developing in the statically typed, fully integrated TypeScript language, and you get a programming experience other JavaScript frameworks just can't match. About the Book Angular Development with TypeScript, Second Edition teaches you how to build web applications with Angular and TypeScript. Written in an accessible, lively style, this illuminating guide covers core concerns like state management, data, forms, and server communication as you build a full-featured online auction app. You'll get the skills you need to write type-aware classes, interfaces, and generics with TypeScript, and discover time-saving best practices to use in your own work. What's inside Code samples for Angular 5, 6, and 7 Dependency injection Reactive programming The Angular Forms API About the Reader Written for intermediate web developers familiar with HTML, CSS, and JavaScript. About the Author Yakov Fain and Anton Moiseev are experienced trainers and web application developers. They have coauthored several books on software development. Table of Contents Introducing Angular The main artifacts of an Angular app Router basics Router advanced Dependency injection in Angular Reactive programming in Angular Laying out pages with Flex Layout Implementing component communications Change detection and component lifecycle Introducing the Forms API Validating forms Interacting with servers using HTTP Interacting with servers using the WebSocket protocol Testing Angular applications Maintaining app state with ngrx

Angular in Action Jeremy Wilken, 2018-03-07 Summary Angular in Action teaches you everything you need to build production-ready Angular applications. Thoroughly practical and packed with tricks and tips, this hands-on tutorial is perfect for web devs ready to build web applications that can handle whatever you throw at them. Purchase of the print book includes a free eBook in PDF, Kindle, and ePub formats from Manning Publications. About the Technology Angular makes it easy to deliver amazing web apps. This powerful JavaScript platform provides the tooling to manage your project, libraries to help handle most common tasks, and a rich ecosystem full of third-party capabilities to add as needed. Built with developer productivity in mind, Angular boosts your efficiency with a modern component architecture, well-constructed APIs, and a rich community. About the Book Angular in Action teaches you everything you need to build production-ready Angular applications. You'll start coding immediately, as you move from the basics to advanced techniques like testing, dependency injection, and performance tuning. Along the way, you'll take advantage of TypeScript and ES2015 features to write clear, well-architected code. Thoroughly practical and packed with tricks and tips, this hands-on tutorial is perfect for web devs ready to build web applications that can handle whatever you throw at them. What's Inside Spinning up your first Angular application A complete tour of Angular's features Comprehensive example projects Testing and debugging Managing large applications About the Reader Written for web developers comfortable with JavaScript, HTML, and CSS. About the Author Jeremy Wilken is a Google Developer Expert in Angular, Web Technologies, and Google Assistant. He has many years of experience building web applications and libraries for eBay, Teradata, and VMware. Table of Contents Angular: a modern web platform Building your first Angular app App essentials Component basics Advanced components Services Routing Building custom directives and pipes Forms Testing your application Angular in production

Testing Angular Applications Corinna Cohn, Michael Giambalvo, Jesse Palmer, Craig Nishina, 2018-11-07 Summary Testing Angular Applications is an example-rich, hands-on guide that gives you the real-world techniques you need to thoroughly test all parts of your Angular applications. By the end of this book, you'll be able to confidently write unit and end-to-end tests for Angular applications in TypeScript. Foreword by Brad Green, Google. Purchase of the print book includes a free eBook in PDF, Kindle, and ePub formats from Manning Publications. About the Technology Don't leave the success of your mission-critical Angular apps to chance. Proper testing improves code quality, reduces maintenance costs, and rewards you with happy users. New tools and best practices can streamline and automate all aspects of testing web apps, both in development and in production. This book gets you started. About the Book Testing Angular Applications teaches you how to make testing an essential part of your development and production processes. You'll start by setting up a simple unit testing system as you learn the fundamental practices. Then, you'll fine-tune it as you discover the best tests for Angular components, directives, pipes, services, and routing. Finally, you'll explore end-to-end testing, mastering the Protractor framework, and inserting Angular apps into your continuous integration pipeline. What's inside Getting to know TypeScript Writing and debugging unit

tests Writing and debugging end-to-end tests with Protractor Building continuous integration for your entire test suite About the Reader This book is for readers with intermediate JavaScript skills. About the Author Jesse Palmer is a senior engineering manager at Handshake. Corinna Cohn is a single-page web application specialist. Mike Giambalvo and Craig Nishina are engineers at Google. Table of Contents Introduction to testing Angular applications PART 1 - Unit testing Creating your first tests Testing components Testing directives Testing pipes Testing services Testing the router PART 2 - End-to-end testing Getting started with Protractor Understanding timeouts Advanced Protractor topics PART 3 - Continuous integration Continuous integration Appendix A - Setting up the sample project Appendix B - Additional resources

Micro-Electronics and Telecommunication Engineering Devendra Kumar Sharma, Sheng-Lung Peng, Rohit Sharma, Gwanggil Jeon, 2023-06-01 The book presents high-quality papers from the Sixth International Conference on Microelectronics and Telecommunication Engineering (ICMETE 2022). It discusses the latest technological trends and advances in major research areas such as microelectronics, wireless communications, optical communication, signal processing, image processing, big data, cloud computing, artificial intelligence, and sensor network applications. This book includes the contributions of national and international scientists, researchers, and engineers from both academia and the industry. The contents of this book are useful to researchers, professionals, and students alike.

Electron Projects Denys Vuika, 2019-11-29 A project-based guide to help you create, package, and deploy desktop applications on multiple platforms using modern JavaScript frameworks Key Features Use your web development skills with JavaScript and Node.js to build desktop applications for macOS and Windows Develop desktop versions of popular mobile applications that are similar to Slack, Spotify, and more Design desktop apps with automatic updates and real-time analytics capabilities Book Description The Electron framework allows you to use modern web technologies to build applications that share the same code across all operating systems and platforms. This also helps designers to easily transition from the web to the desktop. Electron Projects guides you through building cross-platform Electron apps with modern web technologies and JavaScript frameworks such as Angular, React.js, and Vue.js. You'll explore the process of configuring modern JavaScript frameworks and UI libraries, real-time analytics and automatic updates, and interactions with the operating system. You'll get hands-on with building a basic Electron app, before moving on to implement a Markdown Editor. In addition to this, you'll be able to experiment with major JavaScript frameworks such as Angular and Vue.js, discovering ways to integrate them with Electron apps for building cross-platform desktop apps. Later, you'll learn to build a screenshot snipping tool, a mini-game, and a music player, while also gaining insights into analytics, bug tracking, and licensing. You'll then get to grips with building a chat app, an eBook generator and finally a simple digital wallet app. By the end of this book, you'll have experience in building a variety of projects and project templates that will help you to apply your knowledge when creating your own cross-platform applications. What you will learn Initialize Node.js, Node Package Manager (NPM), and JavaScript to

set up your appIntegrate Phaser with Electron to build a simple 2D gameImprove app quality by adding an error tracking system and crash reportsImplement group chat features and event handling capabilities using FirebaseIntegrate a WordPress-like rich-text editor into your appBuild Electron applications using a single codebaseWho this book is for This book is for JavaScript developers who want to explore the Electron framework for building desktop apps. Working knowledge of modern frontend JavaScript frameworks and Node.js is assumed. No prior knowledge of desktop development is required.

Mastering ABP Framework Halil Ibrahim Kalkan,2022-02-28 Learn how to build modern web applications from the creator of ABP Framework Key Features: Build robust, maintainable, modular, and scalable software solutions using ABP Framework Learn how to implement SOLID principles and domain-driven design in your web applications Discover how ABP Framework speeds up your development cycle by automating repetitive tasks Book Description: ABP Framework is a complete infrastructure for creating modern web applications by following software development best practices and conventions. With ABP's high-level framework and ecosystem, you can implement the Don't Repeat Yourself (DRY) principle and focus on your business code. Written by the creator of ABP Framework, this book will help you to gain a complete understanding of the framework and modern web application development techniques. With step-by-step explanations of essential concepts and practical examples, you'll understand the requirements of a modern web solution and how ABP Framework makes it enjoyable to develop your own solutions. You'll discover the common requirements of enterprise web application development and explore the infrastructure provided by ABP. Throughout the book, you'll get to grips with software development best practices for building maintainable and modular web solutions. By the end of this book, you'll be able to create a complete web solution that is easy to develop, maintain, and test. What You Will Learn: Set up the development environment and get started with ABP Framework Work with Entity Framework Core and MongoDB to develop your data access layer Understand cross-cutting concerns and how ABP automates repetitive tasks Get to grips with implementing domain-driven design with ABP Framework Build UI pages and components with ASP.NET Core MVC (Razor Pages) and Blazor Work with multi-tenancy to create modular web applications Understand modularity and create reusable application modules Write unit, integration, and UI tests using ABP Framework Who this book is for: This book is for web developers who want to learn software architectures and best practices for building maintainable web-based solutions using Microsoft technologies and ABP Framework. Basic knowledge of C# and ASP.NET Core is necessary to get started with this book.

[PrimeFaces Theme Development](#) Andy Bailey,Sudheer Jonna,2015-11-03 Create, package, and customize stunning themes using PrimeFaces About This Book Build PrimeFaces themes that meet the industry standards Customize your themes for mobile web applications with PrimeFaces Mobile A precise, example-oriented guide to help you create interesting themes using the PrimeFaces tools Who This Book Is For If you are a Web Designer who wants to create and modify

PrimeFaces themes then this book is for you. Basic knowledge of JSF, CSS, and HTML is assumed. What You Will Learn Use Maven to create JSF Projects Create a custom theme using JQuery UI tools Package your theme for distribution and use your PrimeFaces-based web applications as drop in libraries Develop additional dynamic look and feel elements that themes do not already supply Apply look and feel elements dynamically to views without causing page refreshes Reduce code repetition by applying page templates to your JSF project In Detail Developing stunning themes for web applications has never been easier! PrimeFaces delivers a powerful set of features that enables JSF developers to create and customize awesome themes on the web. It is very easy to use because it comes as a single JAR file and requires no mandatory XML configuration. With more than 30 out-of-the-box themes, jQuery integration, a mobile UI toolkit, Ajax Push technology, and much more, PrimeFaces takes JSF application development to a whole new level! This book is a hands-on example-rich guide to creating and customizing PrimeFaces themes using available tools. Beginning with creating a JSF project and integrating the PrimeFaces library, this book will introduce you to the features of theme components, how these are structured, and how PrimeFaces uses JQuery UI to apply a theme to your application. You will learn to examine and change the CSS rules and get creative by setting standard icons and adding new icons to them. You will use a combination of JavaScript and CSS to enhance your application with help of scheduler component and go on to adapt and package your custom theme so that it is compatible with the Resource Manager. Finally, you will explore PrimeFaces mobile apps, ensuring themes are compatible with your mobile applications best practices for theme design. Style and approach This book is a concise, hands-on guide to developing PrimeFaces themes, working from the ground up with examples in each topic implemented in a web application. You will be encouraged to explore areas of your own interest without the requirement to stick to the letter of the chapter.

The Form Book Borries Schwesinger,2010-06 Filling in a form may be an everyday experience, yet as an aspect of design that affects all our lives, forms are quite often overlooked. This is a handbook on form design for designers, students and anyone interested in improving client communication and information handling.

Angular Projects Aristeidis Bampakos,2023-07-19 Take Angular to the next level - build captivating real-world applications while exploring modern web technologies and best practices Purchase of the print or Kindle book includes a free PDF eBook Key Features Explore Angular's capabilities for cross-platform app development Combine Angular with popular web technologies such as Nx monorepos, server-side rendering, and progressive web apps Build your own libraries and schematics using Angular CDK and Angular CL Book DescriptionAngular Projects isn't like other books on Angular - this is a project-based guide that helps budding Angular developers get hands-on experience while developing cutting-edge applications. In this updated third edition, you'll master the essential features of the framework by creating ten different real-world web applications. Each application will demonstrate how to integrate Angular with a different library and tool, giving you a 360-degree view of what the Angular ecosystem makes possible. Updated to the newest version of Angular, the book

has been revamped to keep up with the latest technologies. You'll work on a PWA weather application, a mobile photo geotagging application, a component UI library, and other exciting projects. In doing so, you'll implement popular technologies such as Angular Router, Scully, Electron, Angular service workers, Jamstack, NgRx, and more. By the end of this book, you will have the skills you need to build Angular apps using a variety of different technologies according to your or your client's needs. What you will learn

- Set up Angular applications using Angular CLI and Nx Console
- Create a personal blog with Jamstack, Scully plugins, and SPA techniques
- Build an issue management system using typed reactive forms
- Use PWA techniques to enhance user experience
- Make SEO-friendly web pages with server-side rendering
- Create a monorepo application using Nx tools and NgRx for state management
- Focus on mobile application development using Ionic
- Develop custom schematics by extending Angular CLI

Who this book is for This book is for developers with beginner-level Angular experience who want to become proficient in using essential tools and dealing with the various use cases in Angular. Beginner-level knowledge of web application development and basic experience of working with ES6 or TypeScript is essential before you dive in. This book focuses on practical applications of Angular. If you want to deepen your understanding of this framework, we recommend that you also look at Learning Angular from the same author.

Angular Js for Beginners iCode Academy, 2017-08-24 Are You Ready To Learn Angular JS Easily? This book contains the steps, strategies, and techniques you need to learn and use AngularJS, a well-supported and widely-used JavaScript framework for single page applications development. This training material was conceptualized and developed to help beginners of diverse backgrounds to master the powerful features of AngularJS and use them to make rich and dynamic web pages. Web developers, absolute beginners, and programmers will find this book a practical, engaging, and reliable resource material for learning AngularJS. Whether you want to launch a career in web applications development or you want to put up your own interactive website using the single page concept, this training offers a quick, straightforward, and inexpensive way to achieve your objectives. This instructional book provides a thorough step-by-step guide to help you understand and optimize the tools, connectivity features, and potentials of AngularJS. It presents the precise steps from the beginning and discusses the key concepts involved in each step. It uses visual aids and screenshots to make learning intuitive and easy. This book offers a comprehensive discussion of AngularJS features and functionalities and provides real world examples that go beyond the basics. Here Is What You'll Learn After Downloading This Angular JS Book:

- Introduction
- Chapter 1: ANGULAR JS - AN OVERVIEW
- Chapter 2: CREATING A SIMPLE ANGULARJS APPLICATION
- Chapter 3: CONTROLLERS
- Chapter 4: VIEWS
- Chapter 5: DIRECTIVES
- Chapter 6: DATA BINDING
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- Chapter 19: USING NG-INCLUDE
- Chapter 20: DEPENDENCY INJECTION
- Chapter 21: INTRODUCTION: TESTING WITH

KARMA What Are You Waiting For? Start Coding Angular JS Right Now!

Enterprise Development with Flex Yakov Fain,Victor Rasputnis,Anatole Tartakovsky,2010-03-16 If you want to use Adobe Flex to build production-quality Rich Internet Applications for the enterprise, this groundbreaking book shows you exactly what's required. You'll learn efficient techniques and best practices, and compare several frameworks and tools available for RIA development -- well beyond anything you'll find in Flex tutorials and product documentation. Through many practical examples, the authors impart their considerable experience to help you overcome challenges during your project's life cycle. Enterprise Development with Flex also suggests proper tools and methodologies, guidelines for determining the skill sets required for the project, and much more. Choose among several frameworks to build Flex applications, including Cairngorm, PureMVC, Mate, and Clear Toolkit Apply selected design patterns with Flex Learn how to extend the Flex framework and build your own component library Develop a sample AIR application that automatically synchronizes local and remote databases to support your sales force Get solutions for leveraging AMF protocol and synchronizing Flex client data modifications with BlazeDS-based servers Determine the actual performance of your application and improve its efficiency

Angular 2 Components Nir Kaufman,Thierry Templier,2016-11-30 A quick and concise guide to Angular 2 Components About This Book First look to the Angular 2 Components architecture Creating your own Angular 2 Component Integrating your components with third party components Who This Book Is For If you are a front-end developer with some experience in Angular and want to understand Angular 2 Components, and easily put it to use to create powerful user interfaces and views, then this book is for you What You Will Learn Break your application into reusable dynamic components Take advantage of TypeScript in Angular 2 Migrate your Angular 1 directive to an Angular 2 Component Understand the Angular 2 component structure and APIs Hook to component life cycle events Bind dynamic data to your component properties Communicate with other components using events Compose complicated UIs from simple components In Detail This book is a concise guide to Angular 2 Components and is based on the stable version of Angular 2. You will start with learning about the Angular 2 Components architecture and how components differ from Angular directives in Angular 1. You will then move on to quickly set up an Angular 2 development environment and grasp the basics of TypeScript. With this strong foundation in place, you will start building components. The book will teach you, with an example, how to define component behavior, create component templates, and use the controller of your component. You will also learn how to make your components communicate with each other. Once you have built a component, you will learn how to extend it by integrating third-party components with it. By the end of the book, you will be confident with building and using components for your applications. Style and approach A step-by-step guide covering features and working of Angular 2 Components along with the process for creating your own components.

Learning Angular 2 Pablo Deeleman,2016-05-04

Software Mistakes and Tradeoffs Tomasz Lelek, Jon Skeet, 2022-06-07 Optimize the decisions that define your code by exploring the common mistakes and intentional tradeoffs made by expert developers. In *Software Mistakes and Tradeoffs* you will learn how to: Reason about your systems to make intuitive and better design decisions Understand consequences and how to balance tradeoffs Pick the right library for your problem Thoroughly analyze all of your service's dependencies Understand delivery semantics and how they influence distributed architecture Design and execute performance tests to detect code hot paths and validate a system's SLA Detect and optimize hot paths in your code to focus optimization efforts on root causes Decide on a suitable data model for date/time handling to avoid common (but subtle) mistakes Reason about compatibility and versioning to prevent unexpected problems for API clients Understand tight/loose coupling and how it influences coordination of work between teams Clarify requirements until they are precise, easily implemented, and easily tested Optimize your APIs for friendly user experience Code performance versus simplicity. Delivery speed versus duplication. Flexibility versus maintainability—every decision you make in software engineering involves balancing tradeoffs. In *Software Mistakes and Tradeoffs* you'll learn from costly mistakes that Tomasz Lelek and Jon Skeet have encountered over their impressive careers. You'll explore real-world scenarios where poor understanding of tradeoffs lead to major problems down the road, so you can pre-empt your own mistakes with a more thoughtful approach to decision making. Learn how code duplication impacts the coupling and evolution speed of your systems, and how simple-sounding requirements can have hidden nuances with respect to date and time information. Discover how to efficiently narrow your optimization scope according to 80/20 Pareto principles, and ensure consistency in your distributed systems. You'll soon have built up the kind of knowledge base that only comes from years of experience. Purchase of the print book includes a free eBook in PDF, Kindle, and ePub formats from Manning Publications. About the technology Every step in a software project involves making tradeoffs. When you're balancing speed, security, cost, delivery time, features, and more, reasonable design choices may prove problematic in production. The expert insights and relatable war stories in this book will help you make good choices as you design and build applications. About the book *Software Mistakes and Tradeoffs* explores real-world scenarios where the wrong tradeoff decisions were made and illuminates what could have been done differently. In it, authors Tomasz Lelek and Jon Skeet share wisdom based on decades of software engineering experience, including some delightfully instructive mistakes. You'll appreciate the specific tips and practical techniques that accompany each example, along with evergreen patterns that will change the way you approach your next projects. What's inside How to reason about your software systematically How to pick tools, libraries, and frameworks How tight and loose coupling affect team coordination Requirements that are precise, easy to implement, and easy to test About the reader For mid- and senior-level developers and architects who make decisions about software design and implementation. About the author Tomasz Lelek works daily with a wide range of production services, architectures, and JVM languages. A Google engineer and author of *C# in Depth*, Jon

Skeet is famous for his many practical contributions to Stack Overflow. Table of Contents 1 Introduction 2 Code duplication is not always bad: Code duplication vs. flexibility 3 Exceptions vs. other patterns of handling errors in your code 4 Balancing flexibility and complexity 5 Premature optimization vs. optimizing the hot path: Decisions that impact code performance 6 Simplicity vs. cost of maintenance for your API 7 Working effectively with date and time data 8 Leveraging data locality and memory of your machines 9 Third-party libraries: Libraries you use become your code 10 Consistency and atomicity in distributed systems 11 Delivery semantics in distributed systems 12 Managing versioning and compatibility 13 Keeping up to date with trends vs. cost of maintenance of your code

Pro Angular 9 Adam Freeman,2020-06-12 This book has accompanying online files for Angular 9, 10 and 11; all examples in the book work without changes in Angular 10 or 11. Welcome to this one-stop-shop for learning Angular. Pro Angular is the most concise and comprehensive guide available, giving you the knowledge you need to take full advantage of this popular framework for building your own dynamic JavaScript applications. The fourth edition of this full-color guide explains how to get the most from Angular, starting with an in-depth overview of the MVC pattern and presenting the range of benefits it can offer. From there, you will begin learning how to use Angular in your projects, starting with the nuts-and-bolts concepts, and progressing on to more advanced and sophisticated features. Each topic provides you with precisely enough learning and detail to be effective. In true Adam Freeman style, the most important features are given full court press treatment, while also addressing common problems and how to avoid them. What You Will Learn: Get access to accompanying online files for Angular 9, 10 and 11; book examples work without changes in Angular 10 or 11 Gain a solid architectural understanding of the MVC Pattern Create rich and dynamic web app clients using Angular Use the ng tools to create and build an Angular project Extend and customize Angular Acquire skills to unit test your Angular projects Who This Book Is For: This book is for web developers who want to create rich client-side applications. Foundational knowledge of HTML and JavaScript is recommended. Adam's books provide a finely tuned blend of architectural overview, technical depth, and experience-born wisdom. His clear, concise writing style, coupled with project driven real world examples, make me comfortable recommending his books to a broad audience, ranging from developers working with a technology for the first time to seasoned professionals who need to learn a new skill quickly. Keith Dublin, Solution Principal, Slalom Consulting "Adam's books are the print version of a chat bot. His investment in learning how developers learn pays off in dividends, making this one of the most comprehensive resources available. Novices and experienced professionals alike will gain knowledge from the accessible and insightful material." Mark Donile, Software Engineer, MS CS

Building Large-Scale Web Applications with Angular Chandermani Arora, Kevin Hennessy, Christoffer Noring, Doguhan Uluca, 2018-12-21 A definitive guide on frontend development with Angular from design to deployment Key Features Develop web applications from scratch using Angular and TypeScript Explore reactive programming principles and

RxJS to develop and test apps easily Study continuous integration and deployment on the AWS cloud Book Description If you have been burnt by unreliable JavaScript frameworks before, you will be amazed by the maturity of the Angular platform. Angular enables you to build fast, efficient, and real-world web apps. In this Learning Path, you'll learn Angular and to deliver high-quality and production-grade Angular apps from design to deployment. You will begin by creating a simple fitness app, using the building blocks of Angular, and make your final app, Personal Trainer, by morphing the workout app into a full-fledged personal workout builder and runner with an advanced directive building - the most fundamental and powerful feature of Angular. You will learn the different ways of architecting Angular applications using RxJS, and some of the patterns that are involved in it. Later you'll be introduced to the router-first architecture, a seven-step approach to designing and developing mid-to-large line-of-business apps, along with popular recipes. By the end of this book, you will be familiar with the scope of web development using Angular, Swagger, and Docker, learning patterns and practices to be successful as an individual developer on the web or as a team in the Enterprise. This Learning Path includes content from the following Packt products: Angular 6 by Example by Chandermani Arora, Kevin Hennessy Architecting Angular Applications with Redux, RxJS, and NgRx by Christoffer Noring Angular 6 for Enterprise-Ready Web Applications by Doguhan Uluca What you will learn Develop web applications from scratch using Angular and TypeScript Explore reactive programming principles, RxJS to develop and test apps efficiently Study continuous integration and deployment your Angular app on the AWS cloud Who this book is for If you're a JavaScript or frontend developer looking to gain comprehensive experience of using Angular for end-to-end enterprise-ready applications, this Learning Path is for you.

PrimeFaces Blueprints Sudheer Jonna, Ramkumar Pillai, 2014-08-26 If you are a Java developer with experience of frontend UI development, and want to take the plunge to develop stunning UI applications with the most popular JSF framework, PrimeFaces, then this book is for you. For those with entrepreneurial aspirations, this book will provide valuable insights into how to utilize successful business models.

The Enigmatic Realm of **Angular Ui Development With Primeng Build Rich Ui For Angular Applications Using Primeng**: Unleashing the Language is Inner Magic

In a fast-paced digital era where connections and knowledge intertwine, the enigmatic realm of language reveals its inherent magic. Its capacity to stir emotions, ignite contemplation, and catalyze profound transformations is nothing short of extraordinary. Within the captivating pages of **Angular Ui Development With Primeng Build Rich Ui For Angular Applications Using Primeng** a literary masterpiece penned with a renowned author, readers set about a transformative

journey, unlocking the secrets and untapped potential embedded within each word. In this evaluation, we shall explore the book's core themes, assess its distinct writing style, and delve into its lasting effect on the hearts and minds of people who partake in its reading experience.

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