

Learn Docker Month Lunches 4

Rick Umali

Learn Kubernetes in a Month of Lunches Elton Stoneman, 2021-03-23 In *Learn Kubernetes in a Month of Lunches* you'll go from what's a Pod? to automatically scaling clusters of containers and components in just 22 hands-on lessons, each short enough to fit into a lunch break. Every lesson is task-focused and covers an essential skill on the road to Kubernetes mastery. You'll learn how to smooth container management with Kubernetes, including securing your clusters, and upgrades and rollbacks with zero downtime. No development stack, platform, or background is assumed. Author Elton Stoneman describes all patterns generically, so you can easily apply them to your applications and port them to other projects! about the technology Create apps that perform identically on your laptop, data center, and cloud! Kubernetes provides a consistent method for deploying applications on any platform, making it easy to grow. By efficiently orchestrating Docker containers, Kubernetes simplifies tasks like rolling upgrades, scaling, and self-healing. about the book *Learn Kubernetes in a Month of Lunches* is your guide to getting up and running with Kubernetes. You'll progress from Kubernetes basics to essential skills, learning to model, deploy, and manage applications in production. Exercises demonstrate how Kubernetes works with multiple languages and frameworks. You'll also practice with new apps, legacy code, and serverless functions. what's inside Deploying applications on Kubernetes clusters Understanding the Kubernetes app lifecycle, from packaging to rollbacks Self-healing and scalable apps Using Kubernetes as a platform for new technologies about the reader For readers familiar with Docker and containerization. about the author Elton Stoneman is a Docker Captain, a 11-time Microsoft MVP, and the author of *Learn Docker in a Month of Lunches*.

Learn Azure in a Month of Lunches, Second Edition Iain Foulds, 2020-10-06 *Learn Azure in a Month of Lunches, Second Edition*, is a tutorial on writing, deploying, and running applications in Azure. In it, you'll work through 21 short lessons that give you real-world experience. Each lesson includes a hands-on lab so you can try out and lock in your new skills. Summary You can be incredibly productive with Azure without mastering every feature, function, and service. *Learn Azure in a Month of Lunches, Second Edition* gets you up and running quickly, teaching you the most important concepts and tasks in 21 practical bite-sized lessons. As you explore the examples, exercises, and labs, you'll pick up valuable skills immediately and take your first steps to Azure mastery! This fully revised new edition covers core changes to the Azure UI, new Azure features, Azure containers, and the upgraded Azure Kubernetes Service. Purchase of the print book includes a

free eBook in PDF, Kindle, and ePub formats from Manning Publications. About the technology Microsoft Azure is vast and powerful, offering virtual servers, application templates, and prebuilt services for everything from data storage to AI. To navigate it all, you need a trustworthy guide. In this book, Microsoft engineer and Azure trainer Iain Foulds focuses on core skills for creating cloud-based applications. About the book *Learn Azure in a Month of Lunches, Second Edition*, is a tutorial on writing, deploying, and running applications in Azure. In it, you'll work through 21 short lessons that give you real-world experience. Each lesson includes a hands-on lab so you can try out and lock in your new skills. What's inside Understanding Azure beyond point-and-click Securing applications and data Automating your environment Azure services for machine learning, containers, and more About the reader This book is for readers who can write and deploy simple web or client/server applications. About the author Iain Foulds is an engineer and senior content developer with Microsoft. Table of Contents PART 1 - AZURE CORE SERVICES 1 Before you begin 2 Creating a virtual machine 3 Azure Web Apps 4 Introduction to Azure Storage 5 Azure Networking basics PART 2 - HIGH AVAILABILITY AND SCALE 6 Azure Resource Manager 7 High availability and redundancy 8 Load-balancing applications 9 Applications that scale 10 Global databases with Cosmos DB 11 Managing network traffic and routing 12 Monitoring and troubleshooting PART 3 - SECURE BY DEFAULT 13 Backup, recovery, and replication 14 Data encryption 15 Securing information with Azure Key Vault 16 Azure Security Center and updates PART 4 - THE COOL STUFF 17 Machine learning and artificial intelligence 18 Azure Automation 19 Azure containers 20 Azure and the Internet of Things 21 Serverless computing

Learn Git in a Month of Lunches Rick Umali, 2015-09-01 Summary *Learn Git in a Month of Lunches* introduces the discipline of source code control using Git. Whether you're a newbie or a busy pro moving your source control to Git, you'll appreciate how this book concentrates on the components of Git you'll use every day. In easy-to-follow lessons designed to take an hour or less, you'll dig into Git's distributed collaboration model, along with core concepts like committing, branching, and merging. Purchase of the print book includes a free eBook in PDF, Kindle, and ePub formats from Manning Publications. About the Book Git is the source code control system preferred by modern development teams. Its decentralized architecture and lightning-fast branching let you concentrate on your code instead of tedious version control tasks. At first, Git may seem like a sprawling beast. Fortunately, to get started you just need to master a few essential techniques. Read on! *Learn Git in a Month of Lunches* introduces the discipline of source code control using Git. Helpful for both newbies who have never used source control and busy pros, this book concentrates on the components of Git you'll use every day. In easy-to-follow lessons that take an hour or less, you'll dig into Git's distributed collaboration model, along with core concepts like committing, branching, and merging. This book is a road map to the commands and processes you need to be instantly productive. What's Inside Start from square one—no experience required The most frequently used Git commands Mental models that show how Git works Learn when and how to branch code About the Reader No previous experience with Git or

other source control systems is required. About the Author Rick Umali uses Git daily as a developer and is a skilled consultant, trainer, and speaker. Table of Contents Before you begin An overview of Git and version control Getting oriented with Git Making and using a Git repository Using Git with a GUI Tracking and updating files in Git Committing parts of changes The time machine that is Git Taking a fork in the road Merging branches Cloning Collaborating with remotes Pushing your changes Keeping in sync Software archaeology Understanding git rebase Workflows and branching conventions Working with GitHub Third-party tools and Git Sharpening your Git

Learn SQL Server Administration in a Month of Lunches Don Jones, 2014-04-30 Summary Learn SQL Server Administration in a Month of Lunches is the perfect way to get started with SQL Server operations, including maintenance, backup and recovery, high availability, and performance monitoring. In about an hour a day over a month, you'll learn exactly what you can do, and what you shouldn't touch. Most importantly, you'll learn the day-to-day tasks and techniques you need to keep SQL Server humming along smoothly. Purchase of the print book includes a free eBook in PDF, Kindle, and ePub formats from Manning Publications. About the Book Microsoft SQL Server is used by millions of businesses, ranging in size from Fortune 500s to small shops worldwide. Whether you're just getting started as a DBA, supporting a SQL Server-driven application, or you've been drafted by your office as the SQL Server admin, you do not need a thousand-page book to get up and running. Learn SQL Server Administration in a Month of Lunches is the perfect way to get started with SQL Server. This concise, easy-to-read book skips academic introductions and teaches you day-to-day techniques for maintenance, backup and recovery, performance monitoring, and more. Each of the 21 short lessons gives you practical takeaways you'll use over and over. What's Inside Master the basics—indexes, logins, backup, recovery ... and more Learn what you can and cannot do when supporting a third-party application Monitor and improve performance Written by expert trainer and bestselling author Don Jones Accessible to readers of any level of experience, the book covers techniques for all versions of SQLServer 2005-2014. About the Author Don Jones is a Microsoft MVP, speaker, and trainer. He is the creator of the Month of Lunches series and author of over 50 books on PowerShell, IIS, Active Directory, SCCM, SQL Server, and more. Table of Contents Before you begin Server assessment and configuration T-SQL crash course Managing databases Backup and recovery Authentication: who are you? Authorization: what are you allowed to do? Accounting: what did you do? Analyzing indexes Maintaining indexes Tuning index designs Reading query execution plans Block and deadlock analysis Automating management with SQL Server Agent Multiserver management Windows PowerShell and SQL Server Using Extended Events Monitoring and analyzing performance Options for high availability Virtualizing SQL Server Moving, migrating, and upgrading databases SQL Server performance checklist Never the end

Docker for Developers Richard Bullington-McGuire, Andrew K. Dennis, Michael Schwartz, 2020-09-14 Learn how to deploy and test Linux-based Docker containers with the help of real-world use cases Key Features Understand how to make a

deployment workflow run smoothly with Docker containers Learn Docker and DevOps concepts such as continuous integration and continuous deployment (CI/CD) Gain insights into using various Docker tools and libraries Book Description Docker is the de facto standard for containerizing apps, and with an increasing number of software projects migrating to containers, it is crucial for engineers and DevOps teams to understand how to build, deploy, and secure Docker environments effectively. Docker for Developers will help you understand Docker containers from scratch while taking you through best practices and showing you how to address security concerns. Starting with an introduction to Docker, you'll learn how to use containers and VirtualBox for development. You'll explore how containers work and develop projects within them after you've explored different ways to deploy and run containers. The book will also show you how to use Docker containers in production in both single-host set-ups and in clusters and deploy them using Jenkins, Kubernetes, and Spinnaker. As you advance, you'll get to grips with monitoring, securing, and scaling Docker using tools such as Prometheus and Grafana. Later, you'll be able to deploy Docker containers to a variety of environments, including the cloud-native Amazon Elastic Kubernetes Service (Amazon EKS), before finally delving into Docker security concepts and best practices. By the end of the Docker book, you'll be able to not only work in a container-driven environment confidently but also use Docker for both new and existing projects. What you will learn Get up to speed with creating containers and understand how they work Package and deploy your containers to a variety of platforms Work with containers in the cloud and on the Kubernetes platform Deploy and then monitor the health and logs of running containers Explore best practices for working with containers from a security perspective Become familiar with scanning containers and using third-party security tools and libraries Who this book is for If you're a software engineer new to containerization or a DevOps engineer responsible for deploying Docker containers in the cloud and building DevOps pipelines for container-based projects, you'll find this book useful. This Docker containers book is also a handy reference guide for anyone working with a Docker-based DevOps ecosystem or interested in understanding the security implications and best practices for working in container-driven environments.

Learn Docker - Fundamentals of Docker 19.x Gabriel N. Schenker, 2020-03-13 Explore the core functionality of containerizing your applications and making them production-ready Key Features Grasp basic to advanced Docker concepts with this comprehensive guide Get acquainted with Docker containers, Docker images, orchestrators, cloud integration, and networking Learn to simplify dependencies and deploy and test containers in production Book Description Containers enable you to package an application with all the components it needs, such as libraries and other dependencies, and ship it as one package. Docker containers have revolutionized the software supply chain in both small and large enterprises. Starting with an introduction to Docker fundamentals and setting up an environment to work with it, you'll delve into concepts such as Docker containers, Docker images, and Docker Compose. As you progress, the book will help you explore deployment, orchestration, networking, and security. Finally, you'll get to grips with Docker functionalities on public clouds such as

Amazon Web Services (AWS), Azure, and Google Cloud Platform (GCP), and learn about Docker Enterprise Edition features. Additionally, you'll also discover the benefits of increased security with the use of containers. By the end of this Docker book, you'll be able to build, ship, and run a containerized, highly distributed application on Docker Swarm or Kubernetes, running on-premises or in the cloud. What you will learn

- Containerize your traditional or microservice-based applications
- Develop, modify, debug, and test an application running inside a container
- Share or ship your application as an immutable container image
- Build a Docker Swarm and a Kubernetes cluster in the cloud
- Run a highly distributed application using Docker Swarm or Kubernetes
- Update or rollback a distributed application with zero downtime
- Secure your applications with encapsulation, networks, and secrets
- Troubleshoot a containerized, highly distributed application in the cloud

Who this book is for This book is for Linux professionals, system administrators, operations engineers, DevOps engineers, and developers or stakeholders who are interested in getting started with Docker from scratch. No prior experience with Docker containers is required. Users with a Linux system would be able to take full advantage of this book.

Docker in Practice, Second Edition Ian Miell, Aidan Sayers, 2019-02-06 Summary Docker in Practice, Second Edition presents over 100 practical techniques, hand-picked to help you get the most out of Docker. Following a Problem/Solution/Discussion format, you'll walk through specific examples that you can use immediately, and you'll get expert guidance on techniques that you can apply to a whole range of scenarios. Purchase of the print book includes a free eBook in PDF, Kindle, and ePub formats from Manning Publications. About the Technology Docker's simple idea-wrapping an application and its dependencies into a single deployable container-created a buzz in the software industry. Now, containers are essential to enterprise infrastructure, and Docker is the undisputed industry standard. So what do you do after you've mastered the basics? To really streamline your applications and transform your dev process, you need relevant examples and experts who can walk you through them. You need this book. About the Book Docker in Practice, Second Edition teaches you rock-solid, tested Docker techniques, such as replacing VMs, enabling microservices architecture, efficient network modeling, offline productivity, and establishing a container-driven continuous delivery process. Following a cookbook-style problem/solution format, you'll explore real-world use cases and learn how to apply the lessons to your own dev projects. What's inside

- Continuous integration and delivery
- The Kubernetes orchestration tool
- Streamlining your cloud workflow
- Docker in swarm mode
- Emerging best practices and techniques

About the Reader Written for developers and engineers using Docker in production. About the Author Ian Miell and Aidan Hobson Sayers are seasoned infrastructure architects working in the UK. Together, they used Docker to transform DevOps at one of the UK's largest gaming companies. Table of Contents

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Linux in Action David Clinton,2018-08-19 Summary Linux in Action is a task-based tutorial that will give you the skills and deep understanding you need to administer a Linux-based system. This hands-on book guides you through 12 real-world projects so you can practice as you learn. Each chapter ends with a review of best practices, new terms, and exercises. Purchase of the print book includes a free eBook in PDF, Kindle, and ePub formats from Manning Publications. About the Technology You can't learn anything without getting your hands dirty— including Linux. Skills like securing files, folders, and servers, safely installing patches and applications, and managing a network are required for any serious user, including developers, administrators, and DevOps professionals. With this hands-on tutorial, you'll roll up your sleeves and learn Linux project by project. About the Book Linux in Action guides you through 12 real-world projects, including automating a backup-and-restore system, setting up a private Dropbox-style file cloud, and building your own MediaWiki server. You'll try out interesting examples as you lock in core practices like virtualization, disaster recovery, security, backup, DevOps, and system troubleshooting. Each chapter ends with a review of best practices, new terms, and exercises. What's inside Setting up a safe Linux environment Managing secure remote connectivity Building a system recovery device Patching and upgrading your system About the Reader No prior Linux admin experience is required. About the Author David Clinton is a certified Linux Server Professional, seasoned instructor, and author of Manning's bestselling Learn Amazon Web Services in a Month of Lunches. Table of Contents Welcome to Linux Linux virtualization: Building a Linux working environment Remote connectivity: Safely accessing networked machines Archive management: Backing up or copying entire file systems Automated administration: Configuring automated offsite backups Emergency tools: Building a system recovery device Web servers: Building a MediaWiki server Networked file sharing: Building a Nextcloud file-sharing server Securing your web server Securing network connections: Creating a VPN or DMZ System monitoring: Working with log files Sharing data over a private network Troubleshooting system performance issues Troubleshooting network issues Troubleshooting peripheral devices DevOps tools: Deploying a scripted server environment using Ansible

Kubernetes for Developers William Denniss,2024-03-19 A clear and practical beginner's guide that shows you just how easy it can be to make the switch to Kubernetes! Kubernetes for Developers reveals practical and painless methods for deploying your apps on Kubernetes—even for small-to-medium sized applications! You'll learn how to migrate your existing apps onto Kubernetes without a rebuild, and implement modern cloud native architectures that can handle your future

growth. Inside, you'll learn how to: Containerize a web application with Docker Host a containerized app on Kubernetes with a public cloud service Save money and improve performance with cloud native technologies Make your deployments reliable and fault tolerant Prepare your deployments to scale without a redesign Monitor, debug and tune application deployments on Kubernetes Designed for busy working developers, this hands-on guide helps your first steps into Kubernetes using the powerful Google Kubernetes Engine (GKE) service. Learn how the GKE's powerful automation tools can perform automatic checks and scaling, giving you more time to spend developing great applications. You'll soon see that you don't need to incur huge costs or have the manpower of an enterprise organization to get a productivity boost from Kubernetes! About the technology Modern software needs to perform at scale while effectively handling load balancing, state and security. Kubernetes makes these tasks easier and more reliable for apps of any size. This book, written especially for software developers creating applications that run on Kubernetes, shows you exactly how to address these and other important issues. About the book Kubernetes for Developers covers everything you need to know to containerize and deploy an app on Kubernetes from the developer's perspective. You'll start by creating a small application you can run on a cloud-based Kubernetes cluster. Then, you'll systematically explore best practices for stable long-term deployment, including scaling, capacity planning, and resource optimization. What's inside Deploying reliable web applications using automated operations Scaling up without an application redesign Monitoring, debugging, and tuning workloads About the reader For developers familiar with building or deploying web applications. No Docker or Kubernetes experience required. About the author William Denniss is a product manager at Google working on Google Kubernetes Engine. Table of Contents PART 1 Getting started with Kubernetes 1 Kubernetes for application deployment 2 Containerizing apps 3 Deploying to Kubernetes 4 Automated operations 5 Resource management PART 2 Going to production 6 Scaling up 7 Internal services and load balancing 8 Node feature selection 9 Stateful applications 10 Background processing 11 GitOps: Configuration as code 12 Securing Kubernetes

Learn Unity3D Programming with UnityScript Janine Suvak,2014-08-18 Learn Unity Programming with UnityScript is your step-by-step guide to learning to make your first Unity games using UnityScript. You will move from point-and-click components to fully customized features. You need no prior programming knowledge or any experience with other design tools such as PhotoShop or Illustrator - you can start from scratch making Unity games with what you'll learn in this book. Through hands-on examples of common game patterns, you'll learn and apply the basics of game logic and design. You will gradually become comfortable with UnityScript syntax, at each point having everything explained to you clearly and concisely. Many beginner programming books refer to documentation that is too technically abstract for a beginner to use - Learn Unity Programming with UnityScript will teach you how to read and utilize those resources to hone your skills, and rapidly increase your knowledge in Unity game development. You'll learn about animation, sound, physics, how to handle

user interaction and so much more. Janine Suvak has won awards for her game development and is ready to show you how to start your journey as a game developer. The Unity3D game engine is flexible, cross-platform, and a great place to start your game development adventure, and UnityScript was made for it - so get started game programming with this book today.

Learn dbatools in a Month of Lunches Chrissy LeMaire, Rob Sewell, Jess Pomfret, Cláudio Silva, 2022-08-16 If you work with SQL Server, dbatools is a lifesaver. This book will show you how to use this free and open source PowerShell module to automate just about every SQL server task you can imagine—all in just one month! In *Learn dbatools in a Month of Lunches* you will learn how to: Perform instance-to-instance and customized migrations Automate security audits, tempdb configuration, alerting, and reporting Schedule and monitor PowerShell tasks in SQL Server Agent Bulk-import any type of data into SQL Server Install dbatools in secure environments Written by a group of expert authors including dbatools creator Chrissy LeMaire, *Learn dbatools in a Month of Lunches* teaches you techniques that will make you more effective—and efficient—than you ever thought possible. In twenty-eight lunchbreak lessons, you'll learn the most important use cases of dbatools and the favorite functions of its core developers. Stabilize and standardize your SQL server environment, and simplify your tasks by building automation, alerting, and reporting with this powerful tool. About the technology For SQL Server DBAs, automation is the key to efficiency. Using the open-source dbatools PowerShell module, you can easily execute tasks on thousands of database servers at once—all from the command line. dbatools gives you over 500 pre-built commands, with countless new options for managing SQL Server at scale. There's nothing else like it. About the book *Learn dbatools in a Month of Lunches* teaches you how to automate SQL Server using the dbatools PowerShell module. Each 30-minute lesson introduces a new automation that will make your daily duties easier. Following the expert advice of dbatools creator Chrissy LeMaire and other top community contributors, you'll learn to script everything from backups to disaster recovery. What's inside Performing instance-to-instance and customized migrations Automating security audits, best practices, and standardized configurations Administering SQL Server Agent including running PowerShell scripts effectively Bulk-importing many types of data into SQL Server Executing advanced tasks and increasing efficiency for everyday administration About the reader For DBAs, accidental DBAs, and systems engineers who manage SQL Server. About the author Chrissy LeMaire is a GitHub Star and the creator of dbatools. Rob Sewell is a data engineer and a passionate automator. Jess Pomfret and Cláudio Silva are data platform architects. All are Microsoft MVPs. Table of Contents 1 Before you begin 2 Installing dbatools 3 The dbatools lab 4 A gentle introduction to dbatools commands 5 Writing to SQL Server 6 Finding SQL Server instances on your network 7 Inventorying your SQL estate 8 Registered Servers 9 Logins and users 10 Backups 11 Restore 12 Snapshots 13 Install and update SQL Server 14 Preparing for disaster 15 Performing your first advanced SQL Server instance migration, part 1 16 Performing your first advanced SQL Server instance migration, part 2 17 High availability and disaster recovery 18 PowerShell and SQL Server Agent 19 SQL Server Agent administration 20 Creating and working with SQL

Server Agent objects 21 Data masking 22 DevOps automation 23 Tracing SQL Server activity 24 Security and encryption 25 Data compression 26 Validating your estate with dbachecks 27 Working in the cloud 28 dbatools configurations and logging 29 Never the end

Mr. Docker Is Off His Rocker! Dan Gutman,2014-01-03 Mr. Docker must be a mad scientist. He does nutty experiments and has an evil, demented, cackling laugh. Plus he invented a car that runs on potatoes! Mr. Docker is the weirdest science teacher ever! Is he trying to take over the world?

Red Hat RHCSA 8 Cert Guide Sander van Vugt,2019-11-04 This is the eBook version of the print title. Learn, prepare, and practice for Red Hat RHCSA 8 (EX200) exam success with this Cert Guide from Pearson IT Certification, a leader in IT Certification learning. Master Red Hat RHCSA 8 EX200 exam topics Assess your knowledge with chapter-ending quizzes Review key concepts with exam-preparation tasks Practice with four unique practice tests Learn from two full hours of video training from the author's Red Hat Certified System Administrator (RHCSA) Complete Video Course, 3rd Edition. Red Hat RHCSA 8 Cert Guide is a best-of-breed exam study guide. Leading Linux consultant, author, and instructor Sander van Vugt shares preparation hints and test-taking tips, helping you identify areas of weakness and improve both your conceptual knowledge and hands-on skills. Material is presented in a concise manner, focusing on increasing your understanding and retention of exam topics. The book presents you with an organized test-preparation routine through the use of proven series elements and techniques. Exam topic lists make referencing easy. Chapter-ending Exam Preparation Tasks help you drill on key concepts you must know thoroughly. Review questions help you assess your knowledge, and a final preparation chapter guides you through tools and resources to help you craft your final study plan. Well regarded for its level of detail, assessment features, and challenging review questions and exercises, this study guide helps you master the concepts and techniques that will enable you to succeed on the exam the first time, including Basic system management: Installation, tools, file management, text files, RHEL8 connections, user/group management, permissions, and network configuration Operating running systems: Managing software, processes, storage, and advanced storage; working with systemd; scheduling tasks; and configuring logging Advanced system administration: Managing the kernel and boot procedures, essential troubleshooting, bash shell scripting Managing network services: Configuring SSH, firewalls, and time services; managing Apache HTTP services and SE Linux; and accessing network storage

Docker in Action, Second Edition Jeffrey Nickoloff,Stephen Kuenzli,2019-10-28 Summary Docker in Action, Second Edition teaches you the skills and knowledge you need to create, deploy, and manage applications hosted in Docker containers. This bestseller has been fully updated with new examples, best practices, and a number of entirely new chapters. About the technology The idea behind Docker is simple—package just your application and its dependencies into a lightweight, isolated virtual environment called a container. Applications running inside containers are easy to install,

manage, and remove. This simple idea is used in everything from creating safe, portable development environments to streamlining deployment and scaling for microservices. In short, Docker is everywhere. About the book *Docker in Action, Second Edition* teaches you to create, deploy, and manage applications hosted in Docker containers running on Linux. Fully updated, with four new chapters and revised best practices and examples, this second edition begins with a clear explanation of the Docker model. Then, you go hands-on with packaging applications, testing, installing, running programs securely, and deploying them across a cluster of hosts. With examples showing how Docker benefits the whole dev lifecycle, you'll discover techniques for everything from dev-and-test machines to full-scale cloud deployments. What's inside *Running software in containers* Packaging software for deployment Securing and distributing containerized applications About the reader Written for developers with experience working with Linux. About the author Jeff Nickoloff and Stephen Kuenzli have designed, built, deployed, and operated highly available, scalable software systems for nearly 20 years.

Amazon Web Services in Action Michael Wittig, Andreas Wittig, 2018-09-15 Summary *Amazon Web Services in Action, Second Edition* is a comprehensive introduction to computing, storing, and networking in the AWS cloud. You'll find clear, relevant coverage of all the essential AWS services you to know, emphasizing best practices for security, high availability and scalability. Foreword by Ben Whaley, AWS community hero and author. Purchase of the print book includes a free eBook in PDF, Kindle, and ePub formats from Manning Publications. About the Technology The largest and most mature of the cloud platforms, AWS offers over 100 prebuilt services, practically limitless compute resources, bottomless secure storage, as well as top-notch automation capabilities. This book shows you how to develop, host, and manage applications on AWS. About the Book *Amazon Web Services in Action, Second Edition* is a comprehensive introduction to deploying web applications in the AWS cloud. You'll find clear, relevant coverage of all essential AWS services, with a focus on automation, security, high availability, and scalability. This thoroughly revised edition covers the latest additions to AWS, including serverless infrastructure with AWS Lambda, sharing data with EFS, and in-memory storage with ElastiCache. What's inside Completely revised bestseller Secure and scale distributed applications Deploy applications on AWS Design for failure to achieve high availability Automate your infrastructure About the Reader Written for mid-level developers and DevOps engineers. About the Author Andreas Wittig and Michael Wittig are software engineers and DevOps consultants focused on AWS. Together, they migrated the first bank in Germany to AWS in 2013. Table of Contents PART 1 - GETTING STARTED What is Amazon Web Services? A simple example: WordPress in five minutes PART 2 - BUILDING VIRTUAL INFRASTRUCTURE CONSISTING OF COMPUTERS AND NETWORKING Using virtual machines: EC2 Programming your infrastructure: The command-line, SDKs, and CloudFormation Automating deployment: CloudFormation, Elastic Beanstalk, and OpsWorks Securing your system: IAM, security groups, and VPC Automating operational tasks with Lambda PART 3 - STORING DATA IN THE CLOUD Storing your objects: S3 and Glacier Storing data on hard drives: EBS and instance store Sharing data volumes between

machines: EFS Using a relational database service: RDS Caching data in memory: Amazon ElastiCache Programming for the NoSQL database service: DynamoDB PART 4 - ARCHITECTING ON AWS Achieving high availability: availability zones, auto-scaling, and CloudWatch Decoupling your infrastructure: Elastic Load Balancing and Simple Queue Service Designing for fault tolerance Scaling up and down: auto-scaling and CloudWatch

Learn Docker in a Month of Lunches Elton Stoneman, 2020-08-04 Summary Go from zero to production readiness with Docker in 22 bite-sized lessons! *Learn Docker in a Month of Lunches* is an accessible task-focused guide to Docker on Linux, Windows, or Mac systems. In it, you'll learn practical Docker skills to help you tackle the challenges of modern IT, from cloud migration and microservices to handling legacy systems. There's no excessive theory or niche-use cases—just a quick-and-easy guide to the essentials of Docker you'll use every day. Purchase of the print book includes a free eBook in PDF, Kindle, and ePub formats from Manning Publications. About the technology The idea behind Docker is simple: package applications in lightweight virtual containers that can be easily installed. The results of this simple idea are huge! Docker makes it possible to manage applications without creating custom infrastructures. Free, open source, and battle-tested, Docker has quickly become must-know technology for developers and administrators. About the book *Learn Docker in a Month of Lunches* introduces Docker concepts through a series of brief hands-on lessons. Following a learning path perfected by author Elton Stoneman, you'll run containers by chapter 2 and package applications by chapter 3. Each lesson teaches a practical skill you can practice on Windows, macOS, and Linux systems. By the end of the month you'll know how to containerize and run any kind of application with Docker. What's inside Package applications to run in containers Put containers into production Build optimized Docker images Run containerized apps at scale About the reader For IT professionals. No previous Docker experience required. About the author Elton Stoneman is a consultant, a former architect at Docker, a Microsoft MVP, and a Pluralsight author. Table of Contents PART 1 - UNDERSTANDING DOCKER CONTAINERS AND IMAGES 1. Before you begin 2. Understanding Docker and running Hello World 3. Building your own Docker images 4. Packaging applications from source code into Docker Images 5. Sharing images with Docker Hub and other registries 6. Using Docker volumes for persistent storage PART 2 - RUNNING DISTRIBUTED APPLICATIONS IN CONTAINERS 7. Running multi-container apps with Docker Compose 8. Supporting reliability with health checks and dependency checks 9. Adding observability with containerized monitoring 10. Running multiple environments with Docker Compose 11. Building and testing applications with Docker and Docker Compose PART 3 - RUNNING AT SCALE WITH A CONTAINER ORCHESTRATOR 12. Understanding orchestration: Docker Swarm and Kubernetes 13. Deploying distributed applications as stacks in Docker Swarm 14. Automating releases with upgrades and rollbacks 15. Configuring Docker for secure remote access and CI/CD 16. Building Docker images that run anywhere: Linux, Windows, Intel, and Arm PART 4 - GETTING YOUR CONTAINERS READY FOR PRODUCTION 17. Optimizing your Docker images for size, speed, and security 18. Application

configuration management in containers 19. Writing and managing application logs with Docker 20. Controlling HTTP traffic to containers with a reverse proxy 21. Asynchronous communication with a message queue 22. Never the end

Docker on Windows Elton Stoneman, 2017-07-13 Learn how to run new and old Windows applications in Docker containers. About This Book Package traditional .NET Framework apps and new .NET Core apps as Docker images, and run them in containers for increased efficiency, portability, and security Design and implement distributed applications that run across connected containers, using enterprise-grade open source software from public Docker images Build a full Continuous Deployment pipeline for a .NET Framework application, and deploy it to a highly-available Docker swarm running in the cloud Who This Book Is For If you want to modernize an old monolithic application without rewriting it, smooth the deployment to production, or move to DevOps or the cloud, then Docker is the enabler for you. This book gives you a solid grounding in Docker so you can confidently approach all of these scenarios. What You Will Learn Comprehend key Docker concepts: images, containers, registries, and swarms Run Docker on Windows 10, Windows Server 2016, and in the cloud Deploy and monitor distributed solutions across multiple Docker containers Run containers with high availability and fail-over with Docker Swarm Master security in-depth with the Docker platform, making your apps more secure Build a Continuous Deployment pipeline by running Jenkins in Docker Debug applications running in Docker containers using Visual Studio Plan the adoption of Docker in your own organization In Detail Docker is a platform for running server applications in lightweight units called containers. You can run Docker on Windows Server 2016 and Windows 10, and run your existing apps in containers to get significant improvements in efficiency, security, and portability. This book teaches you all you need to know about Docker on Windows, from 101 to deploying highly-available workloads in production. This book takes you on a Docker journey, starting with the key concepts and simple examples of how to run .NET Framework and .NET Core apps in Windows Docker containers. Then it moves on to more complex examples—using Docker to modernize the architecture and development of traditional ASP.NET and SQL Server apps. The examples show you how to break up monoliths into distributed apps and deploy them to a clustered environment in the cloud, using the exact same artifacts you use to run them locally. To help you move confidently to production, it then explains Docker security, and the management and support options. The book finishes with guidance on getting started with Docker in your own projects, together with some real-world case studies for Docker implementations, from small-scale on-premises apps to very large-scale apps running on Azure. Style and approach Using a step-by-step approach, this book shows you how to use Docker on Windows. It includes practical examples and real-world technical and business scenarios that will help you effectively implement Docker in your environment. There are over 50 examples of Dockerized applications, using C# .NET projects as the source and packaging them into Docker images.

Core Kubernetes Jay Vyas, Chris Love, 2022-07-26 Take a deep dive into Kubernetes inner components and discover

what really powers a Kubernetes cluster. This in-depth guide shines a light on Kubernetes' murky internals, to help you better plan cloud native architectures and ensure the reliability of your systems. In Core Kubernetes you will learn about: Kubernetes base components Kubernetes networking Storage and the Container Storage Interface External load balancing and ingress Kubernetes security Different ways of creating a Kubernetes cluster Configuring Kubernetes to use a GPU To build and operate reliable Kubernetes-based systems, you need to understand what's going on below the surface. Core Kubernetes is an in-depth guide to Kubernetes' internal workings written by Kubernetes contributors Chris Love and Jay Vyas. It's packed with experience-driven insights and advanced techniques you won't find anywhere else. You'll understand the unique security concerns of container-based applications, minimize costly unused capacity, and get pro tips for maximizing performance. Diagrams, labs, and hands-on examples ensure that the complex ideas are easy to understand and practical to apply. About the technology Real-world Kubernetes deployments are messy. Even small configuration errors or design problems can bring your system to its knees. In the real world, it pays to know how each component works so you can quickly troubleshoot, reset, and get on to the next challenge. This one-of-a-kind book includes the details, hard-won advice, and pro tips to keep your Kubernetes apps up and running. About the book This book is a tour of Kubernetes under the hood, from managing iptables to setting up dynamically scaled clusters that respond to changes in load. Every page will give you new insights on setting up and managing Kubernetes and dealing with inevitable curveballs. Core Kubernetes is a comprehensive reference guide to maintaining Kubernetes deployments in production. What's inside Kubernetes base components Storage and the Container Storage Interface Kubernetes security Different ways of creating a Kubernetes cluster Details about the control plane, networking, and other core components About the reader For intermediate Kubernetes developers and administrators. About the author Jay Vyas and Chris Love are seasoned Kubernetes developers. Table of Contents 1 Why Kubernetes exists 2 Why the Pod? 3 Let's build a Pod 4 Using cgroups for processes in our Pods 5 CNIS and providing the Pod with a network 6 Troubleshooting large-scale network errors 7 Pod storage and the CSI 8 Storage implementation and modeling 9 Running Pods: How the kubelet works 10 DNS in Kubernetes 11 The core of the control plane 12 etcd and the control plane 13 Container and Pod security 14 Nodes and Kubernetes security 15 Installing applications

MLOps Engineering at Scale Carl Osipov,2022-03-22 Dodge costly and time-consuming infrastructure tasks, and rapidly bring your machine learning models to production with MLOps and pre-built serverless tools! In MLOps Engineering at Scale you will learn: Extracting, transforming, and loading datasets Querying datasets with SQL Understanding automatic differentiation in PyTorch Deploying model training pipelines as a service endpoint Monitoring and managing your pipeline's life cycle Measuring performance improvements MLOps Engineering at Scale shows you how to put machine learning into production efficiently by using pre-built services from AWS and other cloud vendors. You'll learn how to rapidly create

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Tiny Python Projects Ken Youens-Clark, 2020-07-21 "Tiny Python Projects is a gentle and amusing introduction to Python that will firm up key programming concepts while also making you giggle."—Amanda Debler, Schaeffler Key Features Learn new programming concepts through 21-bitesize programs Build an insult generator, a Tic-Tac-Toe AI, a talk-like-a-pirate program, and more Discover testing techniques that will make you a better programmer Code-along with free accompanying videos on YouTube Purchase of the print book includes a free eBook in PDF, Kindle, and ePub formats from Manning Publications. About The Book The 21 fun-but-powerful activities in Tiny Python Projects teach Python fundamentals through puzzles and games. You'll be engaged and entertained with every exercise, as you learn about text manipulation, basic algorithms, and lists and dictionaries, and other foundational programming skills. Gain confidence and experience while you create each satisfying project. Instead of going quickly through a wide range of concepts, this book concentrates on the most useful skills, like text manipulation, data structures, collections, and program logic with projects that include a password

creator, a word rhymer, and a Shakespearean insult generator. Author Ken Youens-Clark also teaches you good programming practice, including writing tests for your code as you go. What You Will Learn Write command-line Python programs Manipulate Python data structures Use and control randomness Write and run tests for programs and functions Download testing suites for each project This Book Is Written For For readers familiar with the basics of Python programming. About The Author Ken Youens-Clark is a Senior Scientific Programmer at the University of Arizona. He has an MS in Biosystems Engineering and has been programming for over 20 years. Table of Contents 1 How to write and test a Python program 2 The crow's nest: Working with strings 3 Going on a picnic: Working with lists 4 Jump the Five: Working with dictionaries 5 Howler: Working with files and STDOUT 6 Words count: Reading files and STDIN, iterating lists, formatting strings 7 Gashlycrumb: Looking items up in a dictionary 8 Apples and Bananas: Find and replace 9 Dial-a-Curse: Generating random insults from lists of words 10 Telephone: Randomly mutating strings 11 Bottles of Beer Song: Writing and testing functions 12 Ransom: Randomly capitalizing text 13 Twelve Days of Christmas: Algorithm design 14 Rhymer: Using regular expressions to create rhyming words 15 The Kentucky Friar: More regular expressions 16 The Scrambler: Randomly reordering the middles of words 17 Mad Libs: Using regular expressions 18 Gematria: Numeric encoding of text using ASCII values 19 Workout of the Day: Parsing CSV files, creating text table output 20 Password strength: Generating a secure and memorable password 21 Tic-Tac-Toe: Exploring state 22 Tic-Tac-Toe redux: An interactive version with type hints

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